

# **Muximus API Documentation**

MuxLab Part # 500813 / API Document v1.5



© MuxLab Inc 2024.

#### INTRODUCTION

The Muximus API allows you to control your Muximus Network Controller for integration with third party tools.

Note: for third-party CMS application development, advanced APIs are available for further management of the device. Please contact support@muxlab.com if you require such APIs.

### **CONNECTING TO THE API - HTTP METHOD**

Connecting to the API is as simple as including the Bearer Token header in your HTTP requests. You can obtain your Bearer Token in Muximus by logging in, under Profile > Password > API Key. The header would look like this:

Authorization: Bearer <my-token-here>

Please note, each user in Muximus has a separate API key.

You can find relevant information about HTTP Authentication Headers over here: https://developer.mozilla.org/en-US/docs/Web/HTTP/Authentication.

The API is called via the unit's IP address, using port 5001 as follows:

https://[device-ip]:5001/[endpoint]

Unless specified otherwise, the Content-Type is application/json

The APIs are detailed in the sections that follow.

### **API Endpoints - HTTP METHOD**

**Presets**: A preset can include connections for RX-TX, Video Wall, Multiview, Signage, and Dante. A preset can specify the connection type (audio, video, usb, etc) as well as streaming protocols (multicast, RTSP etc).

```
Method: POST

Path: /presets/{PRESET_ID}/activate

Description: Activate a Preset that was created in the "Presets & Routing" page. The preset ID can be found in the 3-dots (Kebab) ■ menu of a saved preset.
```

Controls: A control can include a command for RS-232, IR, and CEC.

```
Method: POST

Path: /controls/{CONTROL_ID}/activate

Description: Run a Control that was created in the "Controls" page. The Control ID can be found in the 3-dots (Kebab) menu in the controls list page.
```

```
Method: POST
Path: /devices/ send-data-ir-by-device-id
Body: {
    "device_id": "DEVICE-ID",
```

```
"hexdata": "hexadecimal data"
}

Description: The Device ID can be found in the 3-dots (Kebab) ■ menu in the Device Manager page.
```

```
Method: POST

Path: /devices/send-cec-command-by-device-id

Body: {
    "device_id": "DEVICE-ID",
    "command": "powerOn"
}

Description: The Device ID can be found in the 3-dots (Kebab)  menu in the Device Manager page.

command can be any of these values: 'standBy', 'powerOn', 'volumeUp', 'volumeDown', 'volumeMute'.
```

**Connections:** Connect receivers, transmitters, multiviews and videowalls

For the commands below that specify a Transmitter ID, you can use 00-00-00-00-00 to STOP the video playback.

Transmitter to Receiver

```
Description: The Device ID can be found in the 3-dots (Kebab) ■ menu in the Device Manager page.

connectionType can be any of these values, according to what the device in question supports: 'all', 'audio-video', 'audio', 'video', 'usb', 'rs232', 'ir', 'gpio'
```

```
Method: POST

Path: /devices/connect-direct

Body: {
    "receiver_uuid": "RX-ID",
    "transmitter_uuid": "TX-ID"

}

Description: The Device ID can be found in the 3-dots (Kebab) menu in the Device Manager page.

connectionType is optional, 'all' by default and can be any of these values, according to what the device in question supports: 'all', 'audio-video', 'audio', 'video', 'usb', 'rs232', 'ir', 'gpio', 'rs485', 'relay'.

Protocol is optional, 'auto' by default and can be any of these values, according to what the device in question supports: 'auto', 'rtsp', 'hls', 'ts', 'flv', 'multicast'
```

#### Multiview to Receiver

```
]

Description: The Device ID can be found in the 3-dots (Kebab) menu in the Device Manager page. The Multiview ID can be found in the Kebab menu in the Multiviews page.
```

#### Video Wall Connections

```
Method: POST
Path: /videoWalls/connect
Body: {
    "videoWallPresetConnections": [
            "region connections": [
                    "region id": "ZONE-ID",
```

Description: The receiver or transmitter IDs can be found in the 3-dots (Kebab) menu in the Device Manager page. The Multiview ID can be found in the Kebab menu in the Multiviews page. The video wall ID can be found in the kebab menu in the video walls page.

When connecting a multiview source, use the multiview ID in the transmitter\_uuid field, and set the source\_type to "multiview". Otherwise, enter the transmitter ID in the transmitter\_uuid field and set the source\_type to "tx".

videoWallPresetConnections is an array, so you can send multiple connections to multiple video walls in one command. Similarly, region\_connections is an array, so you can send multiple ZONE connections to the same video wall.

500890 Signage Commands: Send AV over IP content to your 500890 Signage player, either to the whole screen, or to a window (zone) on the screen.

Using a transmitter as a source

Using a multiview as a source, full screen only (cannot specify a window).

Method: POST

#### CONNECTING TO THE API - TCP or UDP METHOD

Connecting to the API is as simple as sending a TCP or UDP command with an authentication token (Bearer Token). You can obtain your Bearer Token in Muximus by logging in, under Profile > Password > API Key.

The TCP port is 9000.

The UDP port is 9500.

The command would look like this:

```
IP: Unit IP
Port: 9000 (TCP) or 9500 (UDP)
Command:
{
     "path": "ENDPOINT_PATH",
     "method": "POST" or "GET",
     "bearerToken": "BEARER_TOKEN",
     "body": if applicable
}
```

Please note, each user in Muximus has a separate API key.

The APIs are detailed in the sections that follow.

## **API Endpoints - TCP or UDP METHOD**

**Presets**: A preset can include connections for RX-TX, Video Wall, Multiview, Signage, and Dante. A preset can specify the connection type (audio, video, usb, etc) as well as streaming protocols (multicast, RTSP etc).

```
"path": "/presets/{PRESET_ID}/activate",
    "method": "POST",
    "bearerToken": "YOUR_TOKEN_HERE",
    "body": {}

Description: Activate a Preset that was created in the "Presets & Routing" page. The preset ID can be
```

Description: Activate a Preset that was created in the "Presets & Routing" page. The preset ID can be found in the 3-dots (Kebab) menu of a saved preset.

Controls: A control can include a command for RS-232, IR, and CEC.

```
"path": "/controls/{CONTROL_ID}/activate",
    "method": "POST",
    "bearerToken": "YOUR_TOKEN_HERE",
    "body": {}

Description: Run a Control that was created in the "Controls" page. The Control ID can be found in the 3-dots (Kebab) menu in the controls list page.
```

```
"path": "/devices/send-data-rs232-by-device-id",
    "method": "POST",
    "bearerToken": "YOUR_TOKEN_HERE",
    "body": {
        "device_id": "DEVICE-ID",
        "hexdata": "hexadecimal data"
    }
}
Description: The Device ID can be found in the 3-dots (Kebab)  menu in the Device Manager page.
```

```
"path": "/devices/send-data-ir-by-device-id",

"method": "POST",

"bearerToken": "YOUR_TOKEN_HERE",

"body": {
    "device_id": "DEVICE-ID",
```

```
"hexdata": "hexadecimal data"
}

Parallel data

Button: The Device ID can be found in the 3-dots (Kebab) menu in the Device Manager page.
```

```
"path": "/devices/send-cec-command-by-device-id",
    "method": "POST",
    "bearerToken": "YOUR_TOKEN_HERE",
    "body": {
        "device_id": "DEVICE-ID",
        "command": "powerOn"
    }
}

Description: The Device ID can be found in the 3-dots (Kebab) ■ menu in the Device Manager page.
command can be any of these values: 'standBy', 'powerOn', 'volumeUp', 'volumeDown', 'volumeMute'.
```

**Connections:** Connect receivers, transmitters, multiviews and videowalls

For the commands below that specify a Transmitter ID, you can use 00-00-00-00-00 to STOP the video playback.

Transmitter to Receiver

```
"path": "/devices/connect",

"method": "POST",

"bearerToken": "YOUR_TOKEN_HERE",

"body": {
    "presetConnections": [
```

```
"path": "/devices/connect-direct",

"method": "POST",

"bearerToken": "YOUR_TOKEN_HERE",

"body": {
    "receiver_uuid": "RX-ID",
    "transmitter_uuid": "TX-ID"
}
```

Description: The Device ID can be found in the 3-dots (Kebab) menu in the Device Manager page.

connectionType is optional, 'all' by default and can be any of these values, according to what the device in question supports: 'all', 'audio-video', 'audio', 'video', 'usb', 'rs232', 'ir', 'gpio', 'rs485', 'relay'.

Protocol is optional, 'auto' by default and can be any of these values, according to what the device in question supports: 'auto', 'rtsp', 'hls', 'ts', 'flv', 'multicast'.

Multiview to Receiver

```
{
```

#### Video Wall Connections

```
"path": "/videoWalls/connect ",

"method": "POST",

"bearerToken": "YOUR_TOKEN_HERE",

"body": {

    "videoWallPresetConnections": [
    {

        "videoWall_uuid": "VIDEOWALL-ID",
    }
}
```

Description: The receiver or transmitter IDs can be found in the 3-dots (Kebab) menu in the Device Manager page. The Multiview ID can be found in the Kebab menu in the Multiviews page. The video wall ID can be found in the kebab menu in the video walls page.

When connecting a multiview source, use the multiview ID in the transmitter\_uuid field, and set the source\_type to "multiview". Otherwise, enter the transmitter ID in the transmitter\_uuid field and set the source\_type to "tx".

videoWallPresetConnections is an array, so you can send multiple connections to multiple video walls in one command. Similarly, region\_connections is an array, so you can send multiple ZONE connections to the same video wall.

500890 Signage Commands: Send AV over IP content to your 500890 Signage player, either to the whole screen, or to a window (zone) on the screen.

Using a transmitter as a source

```
"path": "/signage/connect ",
"method": "POST",
"bearerToken": "YOUR_TOKEN_HERE",
```

Using a multiview as a source, full screen only (cannot specify a window).

```
"path": "/multiviews/connect ",

"method": "POST",

"bearerToken": "YOUR_TOKEN_HERE",

"body": {

    "multiviewPresetConnections": [

    {

        "multiview_uuid": "MULTIVIEW-ID",

        "receiver_uuid": "RX-ID (500890 model)",

        "receiver_type": "signage"
    }
}
```

```
1
}
}
```

### **SUPPORT**

For support in integrating these APIs, please send a request to support@muxlab.com and you will put in touch with someone who can assist you with your API integrations.